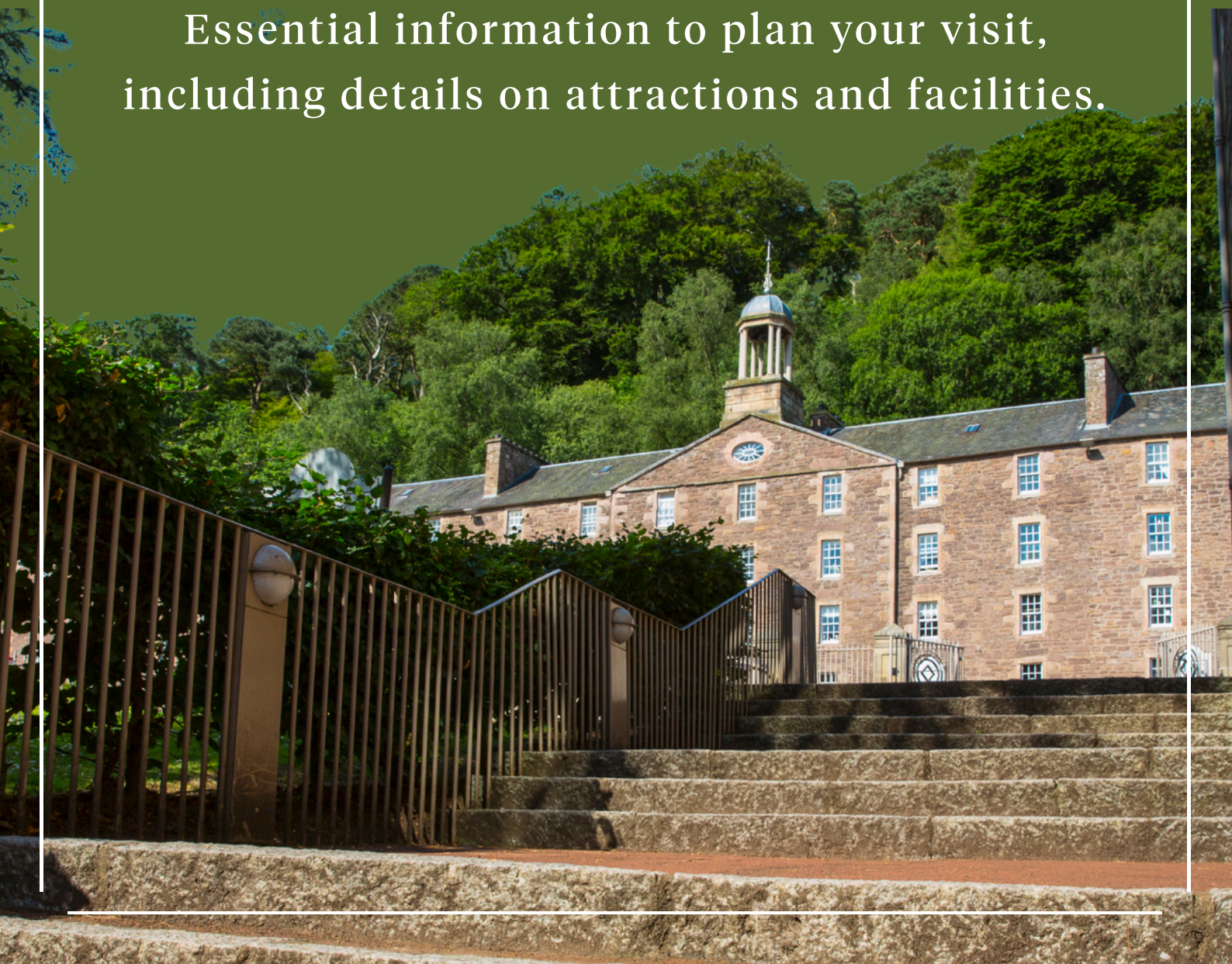


New Lanark Sensory Guide



Visual Story & Sensory Map Included

Essential information to plan your visit,
including details on attractions and facilities.



Important information for your visit

About New Lanark

New Lanark is not just a historical site, but a vibrant living village where history and modern life come together. This unique blend means that each visit can bring its own special and varied experiences.

How to use the guide

This guide will help you to navigate the site and make the most of your visit. It includes information about the attractions and facilities on site, as well as a visual story and sensory map to support you in planning your visit.

It is recommended you bring a printed copy of the visual story and sensory map with you on the day of your visit to refer to. Other aspects of the guide may also be helpful to print out too, such as the sheets on how you will travel to site. These are included as separate sheets at the end of the booklet for easy printing. Guides will also be available to collect from the Visitor Centre.



Important information for your visit

Things to be aware of...

Animals: The site is people's homes and next to areas of nature, so you may encounter wild animals (birds, squirrels, bees) and pets (dogs, cats) around the site.

Dogs are welcome to visit certain areas of the site with their owners so you may encounter them during your visit on or off leads. Please don't approach or touch any animals you see without permission from their owners.

Weather: Whilst some parts of the site are indoors, there are outdoor elements and areas where you need to go outside to visit the next attraction. The site is exposed to the elements and weather conditions can vary.

Please come prepared for changes in temperature, wind, rain, or sun, and dress accordingly.

Uneven ground: Areas of site use cobbled pavements and roads which can be uneven so take care when walking. If you are planning to explore the woodlands or Falls of Clyde area it may be advisable to bring walking boots.

Open Water: There are areas on site where streams and rivers are open to access. The whole site is situated along the River Clyde.

Mobile Signal: Signal is weak around site so you may struggle to use your mobile data or make and receive texts or calls. You can join the Guest WIFI which will give you internet access for around the main Visitor Centre.

General sensory considerations



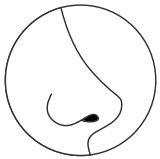
Preservation & Maintenance: New Lanark requires ongoing preservation to protect it for future visitors. You may hear construction noises or cleaning work ongoing during your visit.



Groundskeeping: New Lanark has lots of land to keep maintained. You may hear hedge trimming, leaf blowing or lawn mowing during your visit.



Nature: You will hear nature sounds such as bird song, leaves rustling, the river flowing and the waterfalls depending on where you are on site. You might also smell different flowers, trees and plants as you walk through the woodlands.



Events: New Lanark sometimes holds events such as weddings and conferences which tend to be at the hotel. These can sometimes generate additional sensory stimuli, but this is part of village life and shouldn't impact on your visit.



You can always speak to a member of staff if you have any concerns or questions about what is happening whilst you are on site. They will be happy to help you.

Planning your visit

Tickets

Pricing information can be found online, and you can pre-book through our website. If you plan to buy on the day, tickets are available in the Visitors Centre Reception.

Visitors who require a carer to attend can bring one carer in for no additional charge.

When to visit

The site is usually quietest in the first hour of opening 10am – 11am.

It tends to be busiest between 11am and 2pm.

This is not always guaranteed and can vary depending on the weather, school holidays, tour groups and different events.

Our popular events, such as the Christmas Experience, do have quiet events and quiet spaces to use. Please check event pages on our website for details of when this is available.



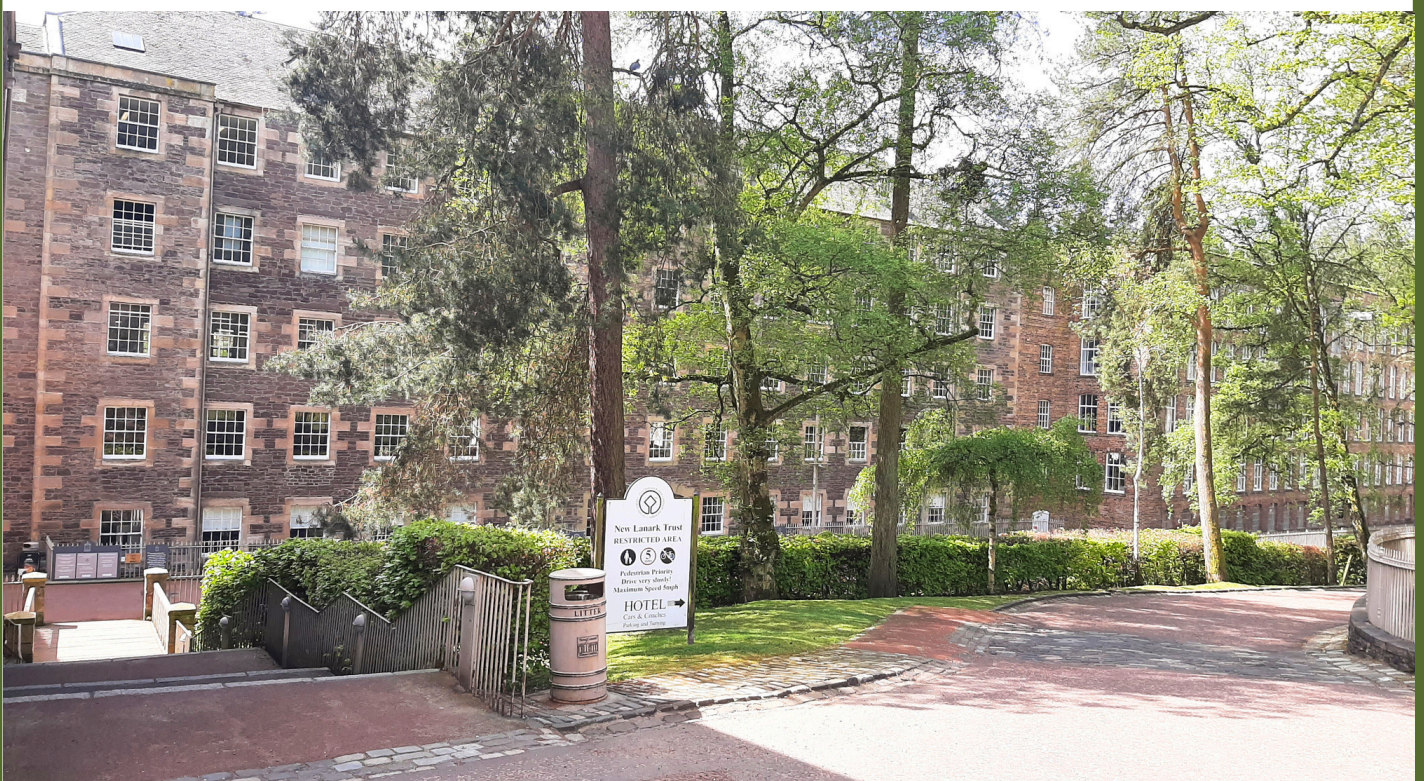
Planning your visit

Contact Information

Additional access information can be found on our website under accessibility. This includes information on borrowing wheelchairs.

If you have any questions or need to clarify anything before visiting, please contact us on: trust@newlanark.org or call 01555 661 345

You can also request for the Steam Engine and the Textile Machine to be turned off for your visit by contacting us ahead of your visit if this would help make it possible to attend.



Travelling to New Lanark

Where is New Lanark?

Address: New Lanark, World Heritage Site, South Lanarkshire, Scotland, ML11 9DB



How to get to New Lanark

By Car: New Lanark is around an hour's drive from Glasgow (25 miles/40 kms) or Edinburgh (35 miles/56 kms) and is well sign-posted from all major routes.

Postcode for SatNav: ML11 9BY

By Train: The nearest stations are Lanark (5-minute drive) and Carluke.

By Taxi: Taxis are available from Lanark train station to New Lanark World Heritage Site.

By Foot or Cycle: Enjoy a scenic 15-minute walk from Lanark town centre to New Lanark.

Additional details are included on our website.

Arrival at New Lanark

Car Park Information

Day visitors should park in the main visitor car park located at the top of the hill. The parking charge is £3 per day. You can pay by cash at the on-site parking machine. RingGo is also available, though mobile data can be limited here, so it's a good idea to have coins handy just in case.



Courtesy Bus

If you are parked in the main car park, you might have the opportunity to use our courtesy shuttle buses. These run at various times throughout the day, and you can check if they're operating by looking for the sign. If they are, simply wait in the bus shelter in the car park and enjoy a quick ride that drops you off right outside the Visitor Centre.

When you are ready to return wait where it dropped you off to be picked up and it will take you back to the car park. There will be a sign outside the Visitor Centre to indicate where to wait.



Arrival at New Lanark

Walking from Car Park

If you don't want to wait for the bus or it isn't running, you can take a short walk from the car park which is signposted.



Blue Badge Parking

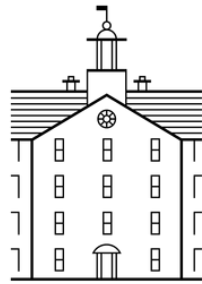
If you have access to a blue badge, you can park for free in the disabled parking bays directly in front of the Visitor Centre entrance. Your blue badge must be on display while parked.

Toilets

You will find toilets in the café, at the Visitor Centre Reception, and in Robert Owen's School for Children. You can also find toilets inside the Hotel entrance.



New Lanark Visual Story



NEW LANARK
World Heritage Site



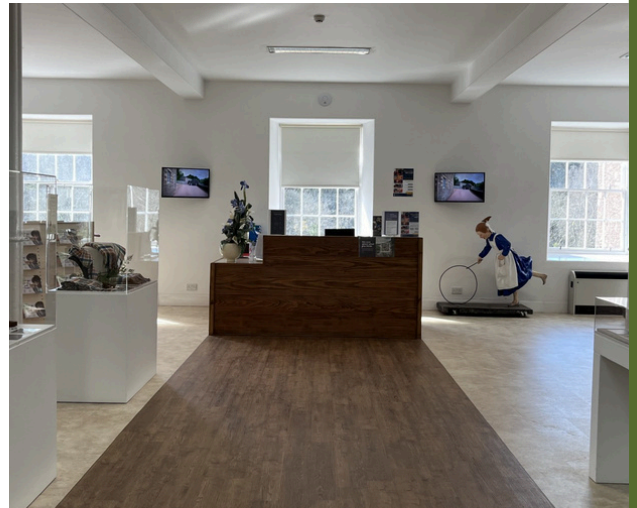
Visitor Centre

Most people begin their visit here.

I can buy my ticket, get a map, speak to staff, and use the toilet.

I might be allowed to buy a snack.

I can come back here if I want to speak to a member of staff. The staff are friendly and happy to help me.



Visitor Centre

There are some things to see and do:

I can dress up like a mill worker from the 1820s.



I can touch the 3D map of New Lanark.



I can see some objects from the Mill.



Visitor Centre

I can follow the pathway through the Visitor Centre.

The sign changes colour. It has red and green lights. I might find it hard to see when the lights are darker.

I will hear the water moving in the waterwheel feature. I might be able to hear the steam engine in the next room.

There is a pathway I can follow round the room to the door.



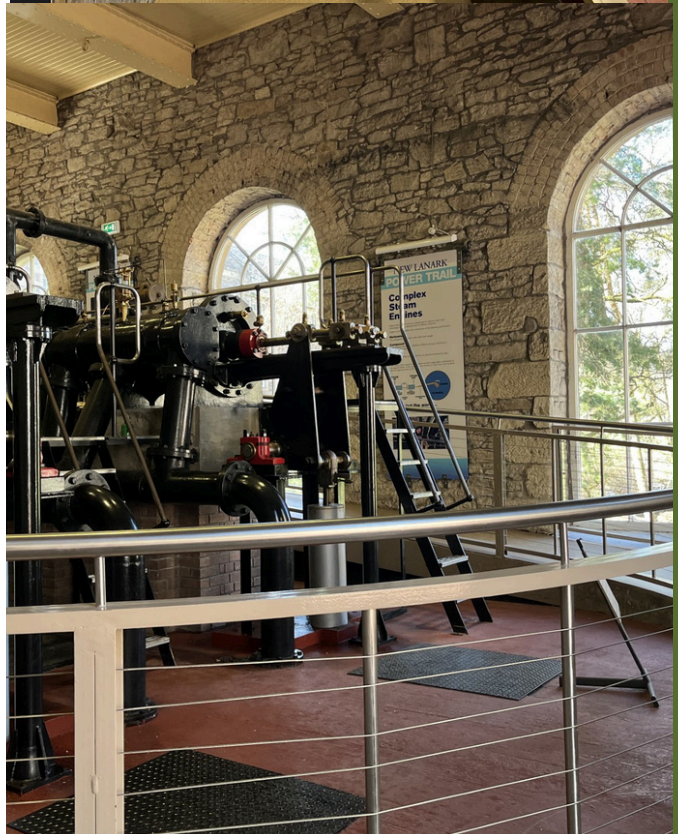
Steam Engine Room

I can use the lift to go up or take the ramp. The lift takes me to the exhibit room.

I will smell oil in here. I will hear the steam engine. It makes very loud clunk and hiss noises when it is switched on.

I might see the steam engine moving. I might feel the floor vibrate slightly.

I can look out the window to see outside. It might be bright if it is sunny, or darker if it is cloudy.



Exhibition Room

I can use the stairs to look in the exhibit room.



There might be things to look at.



Glass Bridge

There are colour changing lights here, but I won't see them if it is bright outside until the end of the glass bridge.



I can look out the windows to see the views. I am high up, but if I do not like heights, I can ask staff to show me a different route.



Glass Bridge

If it is dark outside, it might be more colourful and bright in the bridge. I might not be able to see outside very well.



It might be hot and bright if it is sunny. If it is raining it might be noisy from the raindrops.



After the bridge I will follow this path to the door.

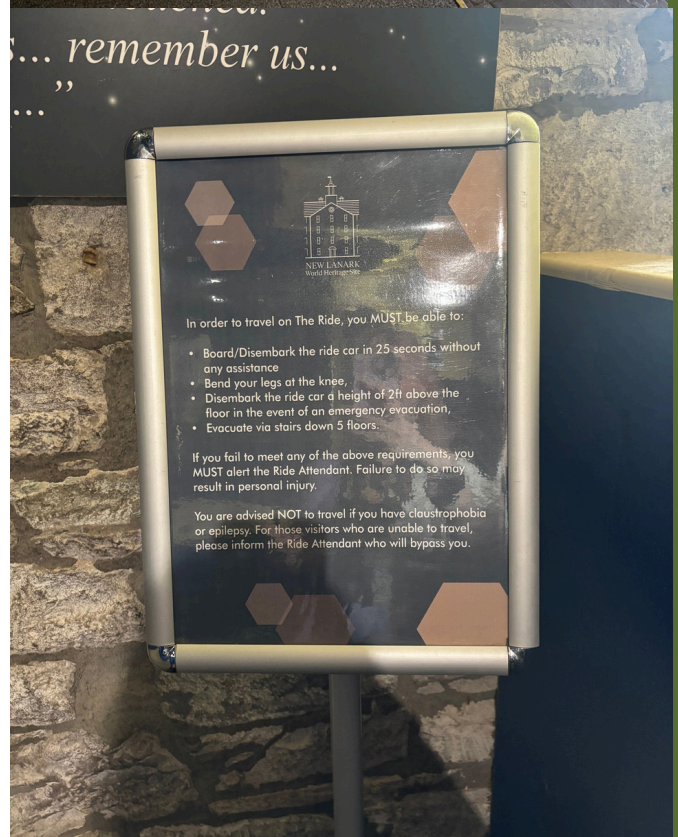


Annie McLeod Waiting Room

I can wait here to go on the Annie McLeod ride. There might be a queue but I can speak to staff if this is hard for me.

I might not be able to ride if I have epilepsy or don't like small spaces.

If I am not going to ride I can speak to a member of staff to move into the next room.



Annie McLeod Experience

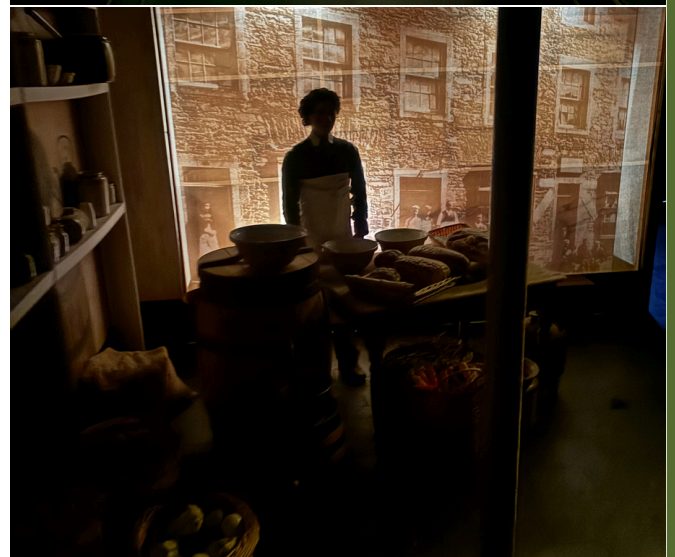
I will take my bag and coat with me. I can ride with one other person I know.

I will be on a moving ride.

I will hear a girl called Annie talking to me and music will be playing.

It will be dark but I will be able to see. There will be bright lights and videos.

I will see mannequins and props.



Annie McLeod Exit Room

If I choose not to ride on the Annie McLeod Experience, I can wait here while the people I am with enjoy it.

I will see this room when I exit the ride.

It is quiet in here and usually not busy.

There are mannequins in this room.

I can sit on the bench to rest or take a picture from this photo station.



Ramp

I will take the ramp down to the textile floor. It is quite steep and it is on a one-way system.

I might hear other people talking and moving along the ramp.



Textile Floor

It might be hard to hear in this room as the machinery can be quite loud. It squeaks and whirrs.

I will smell wool and oil in here.



I might feel the floor vibrating.

I should walk to the doors at the far end of the room to find the lift or stairs to access the Roof Garden.

Lift/Stairs

I can take the lift up to the Roof Garden. I need to press button 7.



I can take the stairs if I prefer. There are 4 flights.



Roof Garden & Viewing Platform

The roof garden is outside. I might need my coat on.

It might be cold, rainy, windy or sunny.

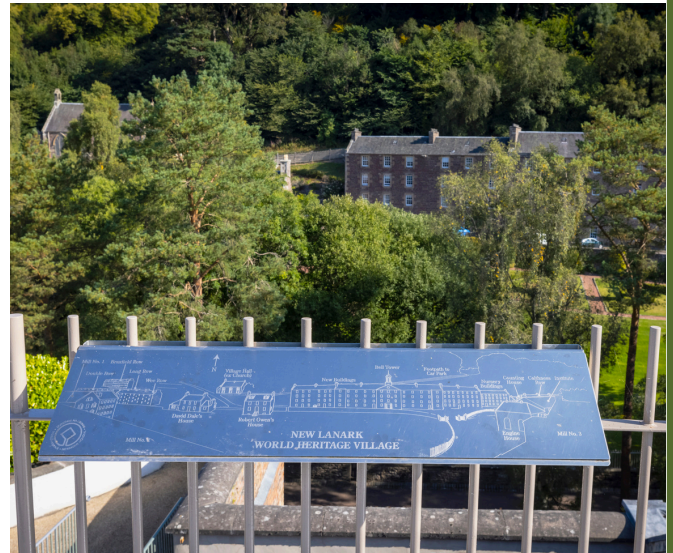
I might see staff working on the garden and tending to the plants. I can speak to them if I would like.

If I get too close to the fountain I might feel a bit of water spray off from it. I can sit by the fountain but I should not go in the water.



Roof Garden & Viewing Platform

I can see lots from the viewing platform, like trees, buildings, greenspaces and hills.



There are stairs to get up to the highest viewing point.



It is high up so I can look all around New Lanark, but I don't have to go up here if I don't want to be up that high.



Lift/Stairs

I can take the lift back down when I am ready to leave the Roof Garden. The lift shows me which button to press and floors I can get off at.

I can go back down the stairs if I prefer.

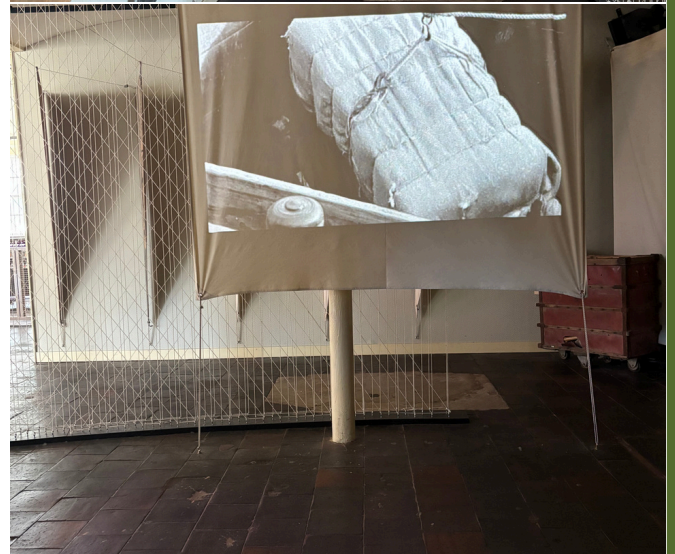


Textile Room

I am back in the textile room. It has the loud textile machine.

If I head down to the bottom right side I will find the video projection area, showing films about cotton production.

It might be noisy due to the textile machines running, but I can watch the films before leaving.



Ramp

I will take the ramp down to the textile floor. It is quite steep and it is on a one-way system.

I might hear other people talking and moving along the ramp.



Café

It might be busy in here, especially at lunch time. The cafe is also dog-friendly.

I can buy food and drinks in here.

I can see the menu to pick what I want.

There are lots of tables in here for me to sit at.

I might hear people talking, chairs moving, cutlery rattling and music playing.

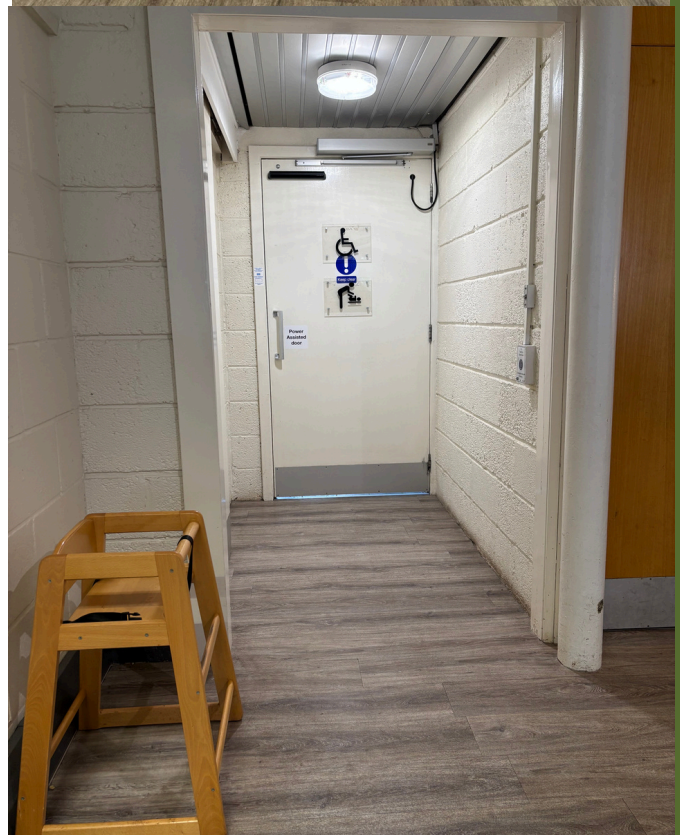
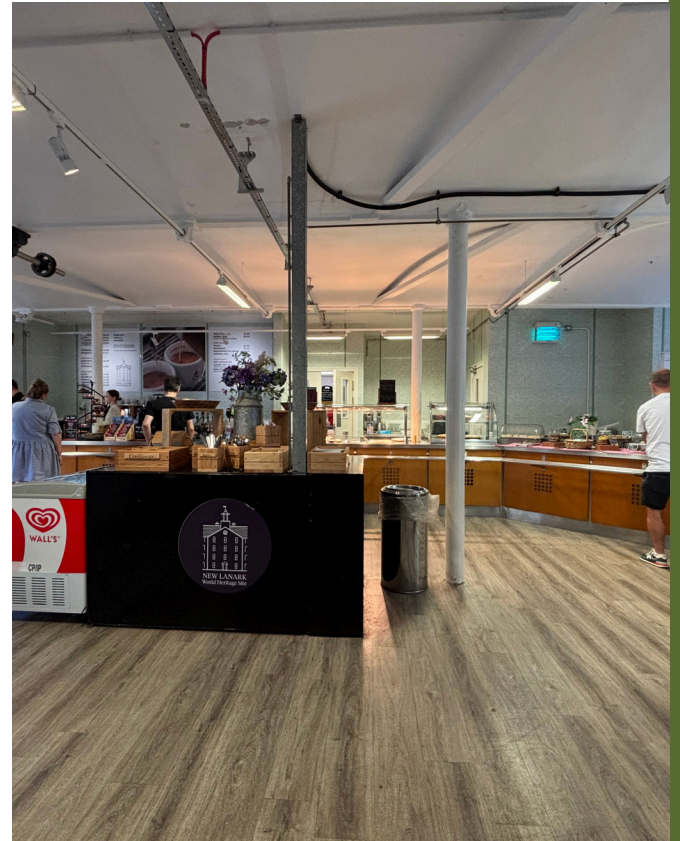
It will smell of food and drink in here. It might also smell of cleaning products.



Café

I can go up here to choose and order my food. I can ask the Café staff for help if I need it. They will be happy to answer my questions.

There are toilets to use in here. They have automatic hand dryers that might be noisy. I can use the disabled toilet.



Ramp

To leave the Café, I will go down the ramp.

I can see a cart at the bottom of the ramp.

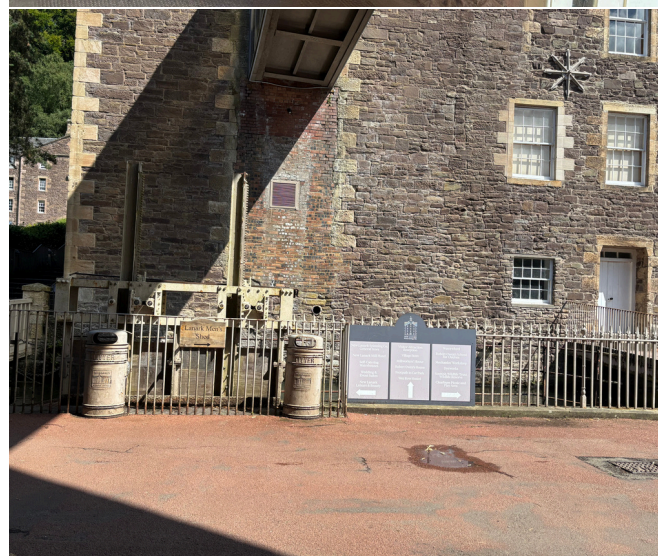


Exit – Outside or Gift Shop

I can use the steps to go into the gift shop.

I can go out the door to get outside.

If I go left and follow the signs I can find the accessible entrance to the gift shop.



Exit – Outside or Gift Shop

There is a big sign telling me where to find other things to do.

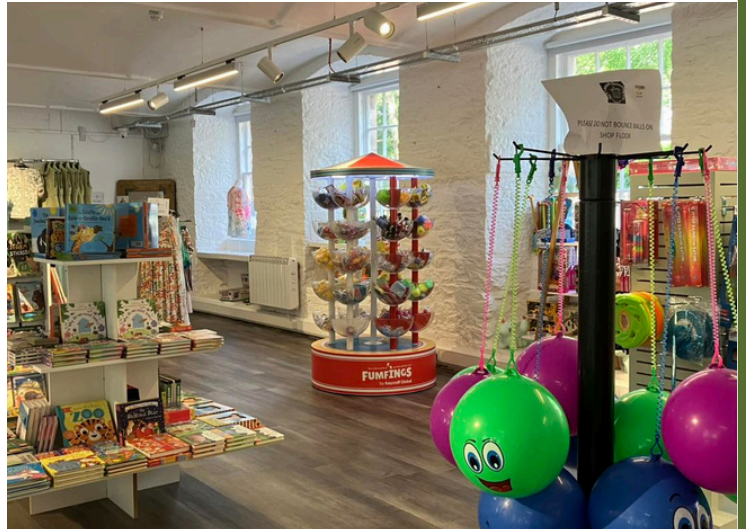


I can follow the badger signs to find the river and waterfall.



Options

Gift Shop



Mill Lade



Robert Owens House



Options

Millworkers House



Village Store



School for Children



Options

Clearburn Park Picnic & Play Area



Falls of Clyde



Leave



Annie McLeod Experience Guide



NEW LANARK
World Heritage Site



Annie McLeod Experience Guide

If you would like to be prepared for what to expect on the Annie McLeod Ride, these photos with descriptions will help you understand this part of the visitor attraction.

If you have any questions about it, you can ask a staff member to explain more before you get on.

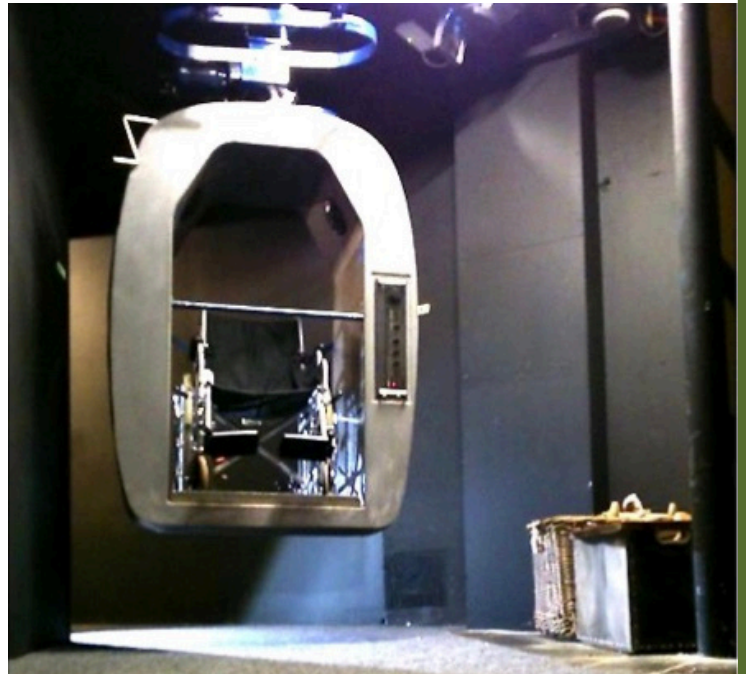
If you use a wheelchair there is an accessible carriage for manual chairs.

If you can walk, you can use a standard carriage if you want.

Staff will look after your chair until you finish the ride.

You will stay seated in the carriage for the full ride.

Staff will help you get onboard. You will have a bar to keep you in place.



Annie McLeod Experience Guide

The ride vehicle does move slowly and can make some gentle noises. You don't need to worry. You may feel a rocking motion.

You will be able to hear the voice of a young girl talking to you through speakers within the carriage. She is called Annie. She tells you about her family and working in the mill.



You will hear other noises of children playing, machinery, people talking and soundscapes of New Lanark. There is some music at times too. This can be quite loud at parts.

There are lots of different lights, some are bright and white. Some are colourful. There are some areas which are dark but you will still be able to see.



Annie McLeod Experience Guide

You will see mannequins and props. None of these move. They are not real people, but they help show us how people lived in New Lanark.



You will see videos playing. Some of these look like you are looking into windows into homes. It shows people playing and working at New Lanark. The videos show friendly faces and help explain what life was like in the mills.



Annie McLeod Experience Guide

At the end of the ride, you will approach a large mirror. You will see yourself reflected back.

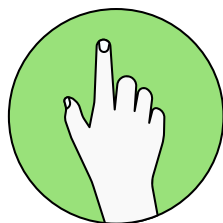
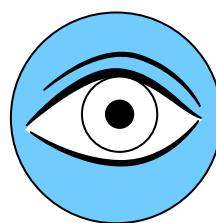
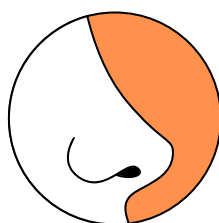


When the ride finishes, a staff member will help you to lift the barrier so you can exit the ride. The staff member will return any of your belongings to you too. If you have any questions, you can ask them and they will be happy to help you.

New Lanark Sensory Map



NEW LANARK
World Heritage Site

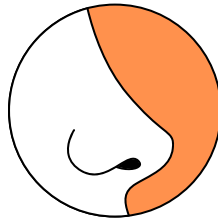


Sensory Map Key



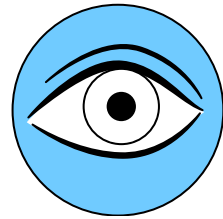
SOUNDS

- 1 - QUIET
- 2 - MEDIUM
- 3 - LOUD
- 4 - VERY LOUD



SMELLS

- 1 - LOW
- 2 - MEDIUM
- 3 - STRONG
- 4 - VERY STRONG



SIGHTS

- 1 - LOW
- 2 - MEDIUM
- 3 - BUSY
- 4 - VERY BUSY



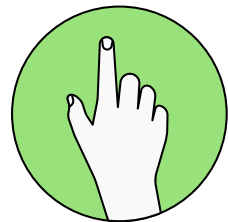
BRIGHTNESS

- 1 - DARK
- 2 - NORMAL
- 3 - BRIGHT
- 4 - VERY BRIGHT



CROWDS

- 1 - QUIET
- 2 - MEDIUM
- 3 - BUSY
- 4 - VERY BUSY

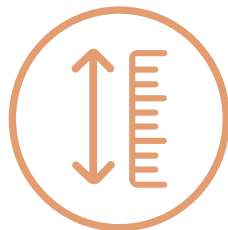


TACTILE

- 1 - LOW
- 2 - MEDIUM
- 3 - HIGH
- 4 - VERY HIGH



**WEATHER MAY
IMPACT SENSORY
EXPERINCES**



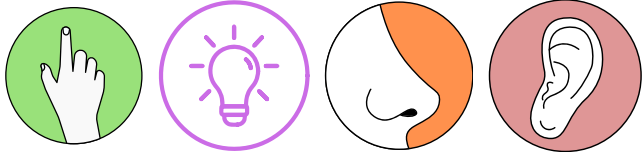
HEIGHT INVOLVLED



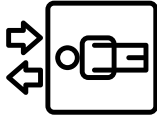
STAFF PRESENT

Sensory Map Key

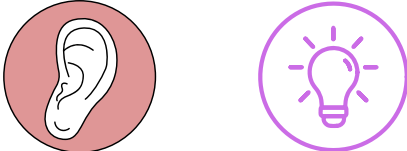
Steam Engine



3 3 3 4

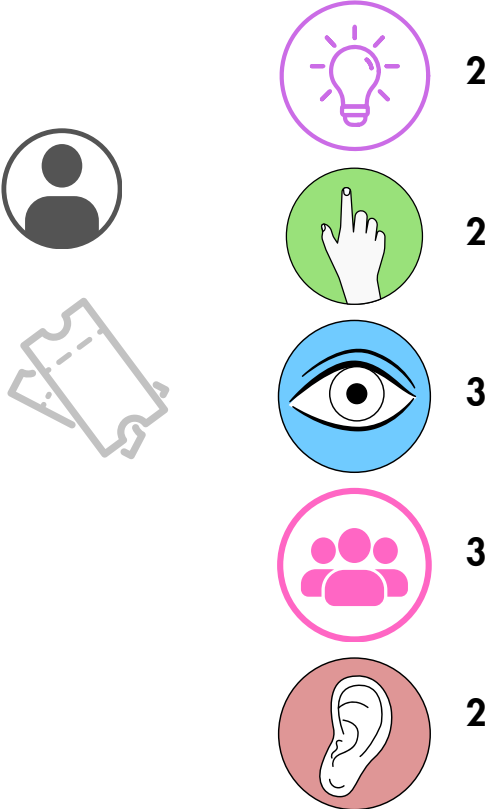


Waterwheel





3 1

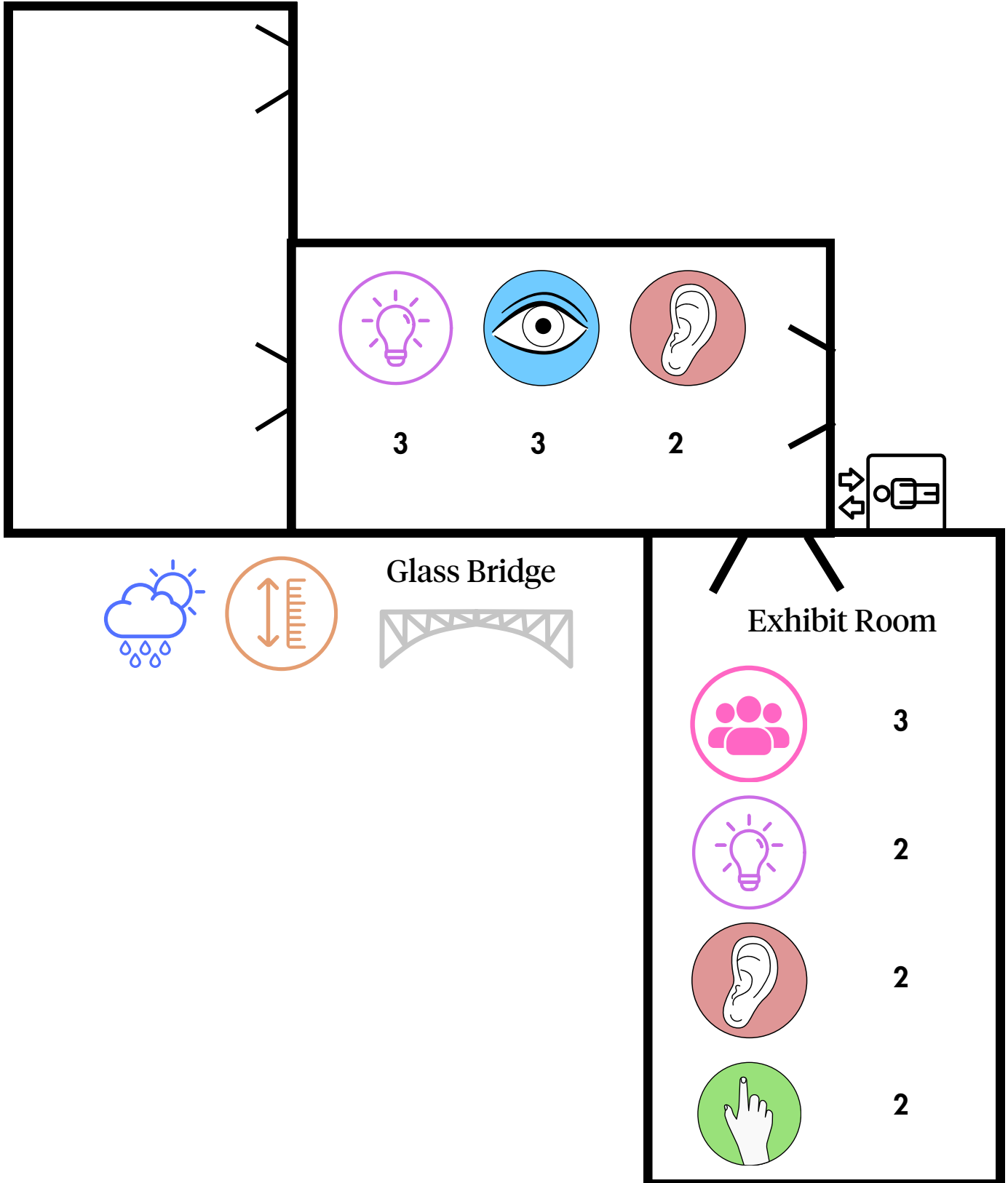
Visitor Centre



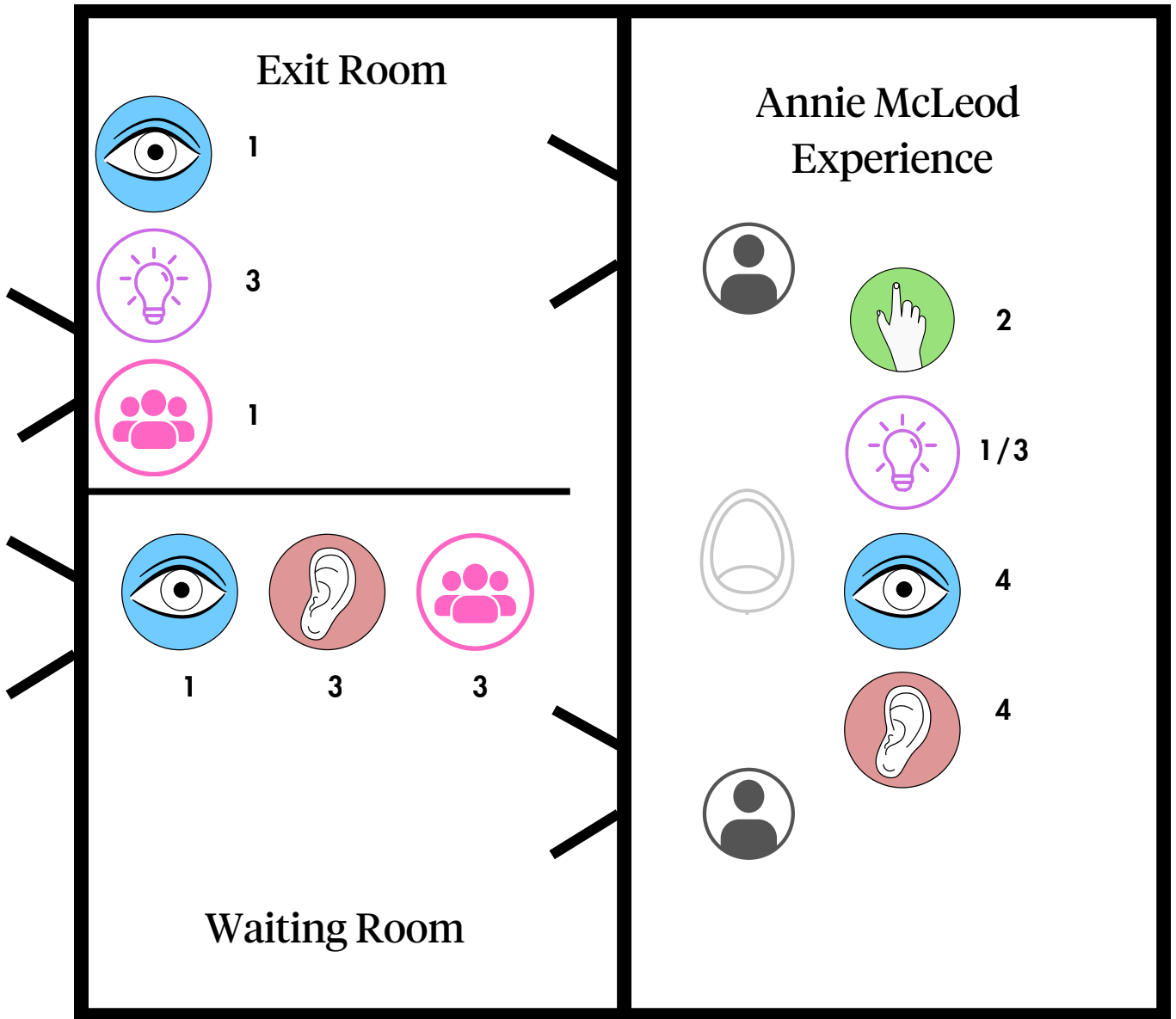
2 2 3 3 2



Sensory Map Key



Sensory Map Key



Sensory Map Key

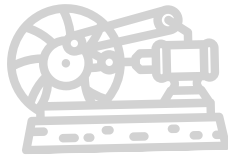
Ramp



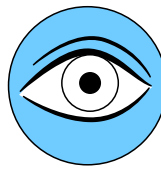
2



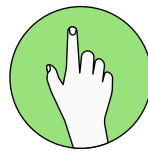
Textile Floor



3



4



4



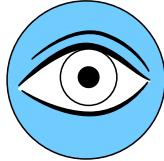
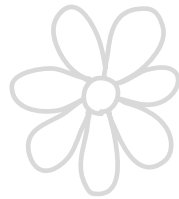
4



4

Sensory Map Key

Rooftop Garden



2

2

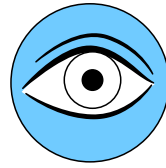
2

3



Sensory Map Key

Café



3

4

3

4

